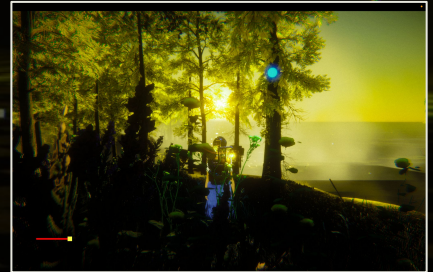
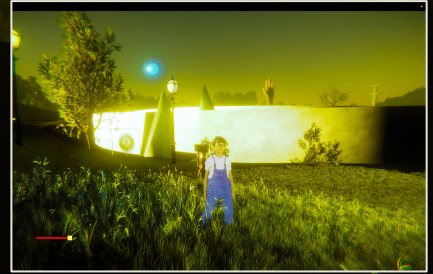
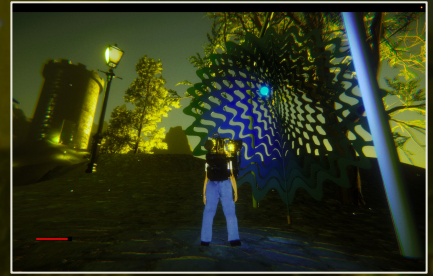


Navigating the Oddverse:
**IDM Worldbuilding
through Interactive Media**

Connor Snape MA by Research
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BA: 2016-2019
MA: 2024-2026



The Imaginary Voyage: Mapping an Inner Landscape

Conceptual
Album:
29 Banana Bus

Imagination
continuously
exceeded
musical form

The Oddverse:
An internal
imaginative
landscape

The Imaginary
Voyage as
research method

Producing the World: Giving Form to an Emerging Cosmology

World that
transcends
artforms:
Sound, Space,
and Text

Learning
Unity, Wwise,
and C# from
scratch

Adaptive
audio,
specialisation,
interaction

Myth, music,
and systems
symbiotically
evolving
together

A person wearing a VR headset and a backpack stands on a checkered floor in a virtual environment. The background is a dark, textured wall with a glowing blue circular icon and a glowing green circular icon. The person is wearing a blue shirt and blue pants. The overall scene is dimly lit with a greenish-yellow glow.

Why?: Containing Infinite Imagination Through Worldmaking

Mapping a vast and ever expanding imaginative landscape

Neurodivergent modes of imagination and association

Worldbuilding as containment and navigation

What the Voyage Revealed: Reflections From a World in Formation

Composition
expanding
into world

Practice
transformed
through
worldmaking

Cosmology
as a stabilising
framework

The Oddverse
as a living
research site



Thank you,
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